Branch-Price-and-Cut-Based Solution of Order Batching Problems



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Introduction



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Outline

- 1. Problem Description and Formulation
- 2. Pricing Subproblem
- 3. Cutting Planes
- 4. Branching Scheme
- 5. BPC-Based Heuristics
- 6. Computational Results



Problem Description

The Order Batching Problem (OBP) is defined by

- Warehouse layout
- Storage locations of all items
- Routing strategy
- Customer orders $o \in O$ each comprising q_o individual items
- **\blacksquare** Pickers with picking capacity *Q* (capacity consumption of each item is assumed to be 1)



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Task

Find a set of picking batches such that

- each order is assigned to exactly one batch,
- all batches satisfy the capacity restriction, and
- the total traveled distance by the pickers is minimal.



Warehouse Layout

The standard layout considers a rectangular warehouse with

- parallel aisles of equal length and width
- cross aisles in the front and back
- common depot located in front of the leftmost aisle





Routing Strategy

Cost of a batch (=distance traveled) depends on the given routing strategy.

In practice: use of heuristics with simple patterns due to non-intuitive structure of optimal routes.







Related Literature (Exact Approaches)

Article	Routing strategies	Approach
Gademann and van de Velde (2005) Öncan (2015)	optimal return traversal midnoint	CG/B&P MIP solver
Muter and Öncan (2015)	return, traversal, midpoint	CG/cuts/MIP solver
Valle <i>et al</i> . (2016, 2017) Bahceci and Öncan (2021)	optimal composite, largest gap, mixed,	B&C MIP solver
	optimal	
Our approach	return, traversal, midpoint, largest gap, combined, optimal	CG/BPC



Problem Formulation

Master program:

- $\Omega\,$ set of feasible batches
- a_{ob} binary parameter equal to 1 if batch b includes order o, 0 otherwise
- c_b cost of batch b (\rightarrow distance function depending on the routing strategy)
- λ_b binary variable equal to 1 if batch b is selected, 0 otherwise

$$\begin{array}{ll} \min & \sum\limits_{b \in \Omega} c_b \lambda_b \\ \text{s.t.} & \sum\limits_{b \in \Omega} a_{ob} \lambda_b = 1 \qquad (\rightarrow \pi_o) & \forall o \in O \\ & \lambda_b \in \{0, 1\} & \forall b \in \Omega \end{array}$$



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Pricing problem:

- Find negative reduced-cost batch or prove that none exists
- **Reduced cost of batch** $b \in \Omega$ is $\tilde{c}_b = c_b \sum_{o \in b} \pi_o$



Special Characteristic of OBP

Key difficulty: The cost c_b of a batch b is non-separable in the orders $o \in b$.

Example (return strategy):



Additional cost for adding order 1 to batch $b_1 = \{2,4,5\}$: $2 \cdot 5 + 2 \cdot 2 = 14$



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Example (return strategy):



Additional cost for adding order 1 to batch $b_1 = \{2,4,5\}$: $2 \cdot 5 + 2 \cdot 2 = 14$



Additional cost for adding order 1 to batch $b_2 = \{3,4,5\}$: $2 \cdot 3 + 2 \cdot 1 = 8$



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CG Pricing Problem

The pricing problem is modeled as a Shortest Path Problem with Resource Constraints:

- Dummy source 0
- One vertex for each order $o \in \{1, ..., n\}$

Two parallel arcs between vertices *o* – 1 and *o*:

```
e_o^1 include order o
```

 e_o^0 do not include order o



Task

Find a 0 - n-path with minimal reduced cost such that the picker capacity Q is not exceeded.



Pricing Problem Solution

The pricing problem is solved with a dynamic-programming labeling algorithm:



Each partial path is represented by a label L = (vertex(L), orders(L), load(L), rcost(L))

- Extension along arc e_o^0 Extension along arc e_o^1 vertex(L') = o
 orders(L') = orders(L)
 load(L') = load(L)
 rcost(L') = rcost(L)
 Extension along arc e_o^1 vertex(L') = o
 orders(L') = o
 load(L') = load(L)
 rcost(L') = rcost(L)
 rcost(L') = corders(L') $\sum_{o \in orders(L')} \pi_o$
- **Recall:** rcost(L) is not separable in the orders $o \in orders(L)$
 - \rightarrow Recalculation necessary for each inclusion of an order
 - \rightarrow Standard dominance rule on the resources is not valid



Bounding in Labeling

Example: label *L* at vertex 2, after the orders 1 and 2 have been included



■ **Completion bound**: What is the maximum profit (sum of duals) that can be achieved with capacity feasible extensions? → **Knapsack Problem** (KP)

Bounding whenever a label's reduced cost exceeds the corresponding completion bound

Task

Solve a single binary KP with profits π_o , weights q_o and capacity Q on the same graph in backward direction.

Note: The distance function has to be monotone, i.e., $b_1 \subseteq b_2 \Rightarrow c_{b_1} \leq c_{b_2}$.



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Subset-Row Cuts

A Subset-Row Cut for subset $U \subset O$ with |U| = 3 is given by

$$\sum_{b\in\Omega} \left\lfloor \frac{1}{2} \sum_{o\in U} a_{ob} \right\rfloor \lambda_b \leq 1.$$

• Example: $U = \{1, 2, 4\}$ $\rightarrow LHS = 1.5 > 1 \quad \text{\pounds}$

	2	2					4	
	2	2		4			2	4
	1	2		1	4		2	2
	1	1		1	1		2	2
;	$\lambda_1 =$	= 0.5	5 2	λ2 =	= 0.5	5 2	λ3 =	= 0.5

Impact on pricing problem: if batch b comprises two or more orders of U, the dual price σ_U of U has to be subtracted from the reduced cost → c̃_b = c_b - Σ_{o∈b} π_o - Σ_{U:|U∪b|≥2} σ_U
 Impact on completion bounds: negative dual prices σ_U < 0 → no modifications needed



Capacity Cuts

A Capacity Cut for any subset $S \subset O$ can be stated as $\sum_{b \in \Omega_{\mathcal{C}}} \lambda_b \geq \kappa(S)$,

where $\kappa(S)$ is the minimum number of batches needed to pick all orders in Sand $\Omega_S \subset \Omega$ is the subset of batches comprising at least one order from S.

• Example: Q = 8, $S = \{1, 2, 4\}$ \rightarrow LHS = 1.5 < 2 = $\kappa(S)$ 4

	2	2					4	
	2	2		4			2	4
	1	2		1	4		2	2
	1	1		1	1		2	2
;	$\lambda_1 =$	= 0.5	5 2	$\lambda_2 =$	= 0.5	5 2	λ3 =	= 0.5

- Impact on pricing problem: if batch *b* comprises at least one order of *S*, the dual price ρ_S of *S* has to be subtracted from the reduced cost $\rightarrow \tilde{c}_b = c_b \sum_{o \in b} \pi_o \sum_{S:b \in \Omega_S} \rho_S$
- Impact on completion bounds: positive dual prices ρ_S > 0 have to be included whenever at least one order of S is packed → determination by solving extended binary KP



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Branching Decisions

- 1. Branching on the number of pickers
- 2. Ryan-and-Foster branching
 - **B**ranching on whether two orders $o_1, o_2 \in O$ are in the same or different batch
 - Impact on pricing problem: decide on groups of orders simultaneously
 - Example: orders 2 and 3 in same batch, and orders 2 and 5 in different batches:





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BPC-Based Heuristics

Observation: The LP-relaxation of the master program can be solved very quickly.

Idea

Solve (extended) root node with CG and apply heuristic procedure to obtain integer solutions.

Set-covering heuristic

- Solve RMP as MIP considering only columns generated up to the (extended) root node
- No branching required

Depth-first heuristic

- Change node selection in BPC procedure to depth-first
- Hard time limit guarantees a quick termination



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Computational Setup

Pricing

- Orders are sorted non-increasingly by relative profit $\frac{\pi_o}{q_o}$ in the linear graph
- Heuristic pricing
 - Any feasible partial path defines a feasible batch
 - Stop labeling when there are k negative reduced-cost labels at a vertex

Cut separation

- Subset-row cuts: by enumeration
- Capacity cuts: connected-component-based heuristic
 - Sequentially remove subsets of orders from a candidate set
 - Seems to predominantly identify violated cuts with large sets

Strong branching

- **C**andidate set of order pairs $o_1, o_2 \in b$ in a batch with value λ_b closest to 0.5
- Rough evaluation of the two child nodes by solving only the corresponding RMP



Evaluation of Algorithmic Components

Performance profiles for Henn and Wäscher (2012) instances (left) and Muter and Öncan (2015) instances (right)





Results of Exact BPC

Benchmark of Muter and Öncan (2015):

- **Q** \in {24,36,48}, $n \in$ {20,30,...,100}, $q_o \in$ {2,...,10}
- 10 instances per class
- \blacksquare Warehouse layout: 10 aisles with 2×10 storage locations each

Comparison of **number of optimal solutions** and **time** (time limit M&Ö: 1+1 h, own: 1 h):

	Traversal									Midpoint				
		M&Ö		own	own		M&Ö		own		M&Ö		own	
Q	inst	opt	t[s]	opt	t[s]	opt	t[s]	opt	t[s]	opt	t[s]	opt	t[s]	
24	90	42	1970.7	88	228.5	50	1660.0	90	118.5	56	1441.5	89	102.1	
36	90	10	3202.4	72	1053.7	17	2934.0	83	769.5	14	3047.0	88	531.3	
48	90	3	3481.7	48	1923.4	4	3443.7	64	1349.9	5	3407.4	67	1287.9	
Total	270	55	2884.9	208	1068.5	71	2679.2	237	746.0	75	2632.0	244	640.4	



Results of BPC-Based Heuristics

Large-scale benchmark of Žulj et al. (2018):

- **(**Q, n)-pairs: (6,200), (6,300), ..., (6,600), (9,200), (12,200), (15,200), $q_o \in \{1, \dots, 5\}$
- 10 instances per class
- \blacksquare Warehouse layout: 10 aisles with 2 \times 45 storage locations each

Comparison of **gap** and **time** for traversal strategy (time limit BPC-based heuristics: 2 min):

		Žulj		Set-C	overing	Depth-First		
Q	п	gap	t[s]	gap	t[s]	gap	t[s]	
6	200	0.99	221.2	0.05	2.3	0.08	108.1	
	300	1.18	747.9	0.03	8.0	0.11	108.1	
	400	1.60	1737.9	0.03	18.6	0.23	109.8	
	500	1.84	3388.3	0.02	40.2	0.48	120.0	
	600	1.91	5616.7	0.02	53.7	1.04	120.0	
9	200	2.45	248.6	0.16	28.3	1.48	120.0	
12	200	4.49	289.1	1.49	119.6	1.73	120.0	
15 200		6.01	313.2	3.41	119.6	3.68	120.0	
Total		2.56	1570.4	0.65	48.8	1.10	115.8	



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Summary and Outlook

Summary:

- Full-fledged BPC algorithm and two BPC-based heuristics for the standard OBP and routing strategies return, traversal, midpoint, largest gap, combined and optimal
- Promising computational results:
 - BPC significantly outperforms state-of-the-art exact approach
 - BPC-based heuristics significantly outperform state-of-the-art heuristic approach

Outlook:

- Consider
 - different warehouse layouts including additional aspects or routing strategies
 - integrated optimization problems such as the joint planning of order batching, picker routing, and sequencing
 - other problems with similar structural characteristics
- Focus on techniques to raise the dual bounds and to identify high-quality solutions more effectively within the BPC





Thank you!

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Results of BPC for H&W

Benchmark of Henn and Wäscher (2012):

- **Q** \in {30,45,60,75}, $n \in$ {20,30,...,100}, $q_o \in$ {5,...,25}
- 40 instances per class
- Warehouse layout: 10 aisles, 45 pick locations on both sides each
- Two scenarios: class-based demands / uniformly distributed demands

Comparison of number of optimal solutions and time (time limit: 1 h):

		Traver	Traversal		Return		Midpoint		Largest gap		Combined		Optimal	
Q	inst	opt	t[s]	opt	t[s]	opt	t[s]	opt	t[s]	opt	t[s]	opt	t[s]	
30	1440	1420	55.6	1440	0.1	1440	0.1	1440	0.1	1438	5.2	1440	1.6	
45	1440	1352	307.8	1419	98.0	1438	20.7	1434	39.3	1419	104.1	1424	78.9	
60	1440	1020	1203.4	1356	380.8	1384	276.2	1374	348.2	1355	428.5	1346	456.0	
75	1440	720	1960.2	1247	820.8	1262	732.6	1228	848.8	1249	798.0	1204	923.9	
Total	5760	4512	881.8	5462	325.0	5524	257.4	5476	309.1	5461	333.9	5414	365.1	



Detailed Results of BPC

■ Instances of M&Ö and H&W

Routing strategies traversal and optimal

		Traver	sal						Optimal								
Q	inst	opt	t[s]	t^{LP}	gap	gap^RF	nodes	СС	SRC	opt	t[s]	t^{LP}	gap	gap^RF	nodes	СС	SRC
M&Ö ins	tances																
24	90	88	228.5	0.2	0.98	0.31	2346	21	42	88	131.3	0.3	0.80	0.23	1070	12	36
36	90	72	1053.7	1.2	2.12	0.54	2633	41	91	79	802.0	2.7	1.74	0.40	1716	38	69
48	90	48	1923.4	5.3	2.98	0.68	1750	55	113	65	1451.2	16.6	2.74	0.66	558	67	99
Total	270	208	1068.5	2.2	2.03	0.51	2243	39	82	232	794.8	6.5	1.76	0.43	1114	39	68
H&W ins	tances																
30	1440	1420	55.6	0.0	0.30	0.03	533	8	1	1440	1.6	0.0	0.22	0.01	45	2	1
45	1440	1352	307.8	0.1	0.57	0.23	7103	21	27	1424	78.9	0.2	0.40	0.16	1396	10	21
60	1440	1020	1203.4	0.4	0.96	0.34	20562	21	54	1346	456.0	0.7	0.77	0.29	3147	22	40
75	1440	720	1960.2	1.0	1.29	0.36	21534	28	80	1204	923.9	2.1	1.19	0.38	2569	37	57
Total	5760	4512	881.8	0.4	0.78	0.24	12433	19	41	5414	365.1	0.7	0.65	0.21	1789	18	30



Heuristics Time Limits

Hard time limits of 2, 3, and 5 minutes indicated with corresponding suffix

■ Aggregated summary by benchmark set of M&Ö, H&W and Žulj

	Set-co	overing					Depth-first					
	SC-2		SC-3		SC-5	SC-5		DF-2			DF-5	
class	gap	t[s]	gap	t[s]	gap	t[s]	gap	t[s]	gap	t[s]	gap	t[s]
M&Ö	0.96	41.8	0.83	56.5	0.70	82.0	0.43	60.7	0.29	85.7	0.17	132.6
H&W	0.17	16.4	0.15	20.6	0.13	26.8	0.08	34.8	0.07	48.6	0.05	73.9
Žulj	0.48	52.1	0.41	68.9	0.36	98.6	0.84	118.1	0.63	177.0	0.51	294.7



Comparison of Routing Strategies

Percentage increase in traveled distance compared to optimal routing

Q	Traversal	Return	Midpoint	Largest gap	Combined									
M&Ö ins	M&Ö instances													
24	10.4%	32.8%	9.9%	5.8%	3.7%									
36	7.1%	34.9%	13.5%	8.2%	2.5%									
48	5.3%	36.5%	17.1%	10.8%	1.8%									
Total	7.6%	34.7%	13.4%	8.2%	2.7%									
H&W UE	DD instances													
30	17.4%	52.7%	15.4%	8.9%	7.2%									
45	10.0%	53.9%	20.5%	12.5%	4.2%									
60	7.5%	55.4%	24.6%	15.9%	2.9%									
75	6.3%	56.9%	28.1%	19.0%	2.2%									
Total	10.2%	54.7%	22.1%	14.0%	4.1%									
H&W CE	3D instances													
30	19.2%	52.2%	9.4%	5.4%	8.7%									
45	12.0%	52.4%	12.4%	7.2%	5.7%									
60	9.1%	53.2%	15.2%	9.3%	4.1%									
75	7.5%	54.1%	18.0%	11.3%	3.2%									
Total	11.8%	53.0%	13.7%	8.3%	5.4%									

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