# Social Network Analysis and Community Detection by Decomposing a Graph into Relaxed Cliques

Column Generation 2016, Búzios, Brazil

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JOHANNES GUTENBERG UNIVERSITÄT MAINZ

May 22 - 25, 2015

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#### Network Analysis:

Graphs representing real systems are no random graphs  $\rightarrow$  community structure or clustering



**Important applications** in many networked systems from biology, sociology, computer science, engineering, economics, politics, linguistics, etc.

#### Network Analysis:

- 1 Community Detection (Fortunato, 2010)
  - Divide the graph into groups
  - Few edges between groups, relatively many internal edges
  - Maximize modularity (Newman and Girvan, 2004)
  - Groups have no specific structure



- Subgraphs with a specific structure
- Find maximum cardinality/weight relaxed clique





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  - Groups have no specific structure
- 2 Relaxed Cliques (Pattillo et al., 2013a)
  - Subgraphs with a specific structure
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#### 1 Introduction and problem description

- 2 Branch-and-Price algorithm
  - Master program and pricing problem
  - Branching
- 3 Computational results
- 4 Conclusions

#### **Basic Notation**

We assume that a simple graph G = (V, E) with finite node set V and edge set E is given.

For any subset  $S \subseteq V$ , the subgraph  $G[S] := (S, E \cap (S \times S))$  is called the induced subgraph of S.

A set S is a clique if G[S] is complete. A set S is an independent (stable) set if G[S] is edgeless. A clique/independent set is maximum if there is no clique/independent set with larger cardinality.

Examples:



Maximum Clique



Maximum Independent Set

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### Cliques and Clique Relaxations

A clique S forms an extreme subset in the following senses:

Degree Every node  $i \in S$  has maximum degree (=|S|-1)

- Distance The distance d(i, j) between any two nodes  $i, j \in S$  is minimal (=1)
  - Density G[S] has maximum density (=1); Note: density of (V', E') is  $\frac{|E'|}{\binom{|E'|}{2}}$

Connectivity The vertex connectivity  $\kappa(G[S])$  is maximum (=|S|-1)

#### Network analysis:

- Cliques can model cohesive substructures/communities (Luce and Perry, 1949).
- However, requirements of a clique were found too restrictive!

### Cliques and Clique Relaxations

Different clique relaxations have been considered in the literature (see Pattillo *et al.*, 2013a, for an overview):

Type of relaxation	Definition	Based on	Hered- itary	Connected
<i>k</i> -core	$\delta(G[S]) \ge k$	Degree	no	$ S  \le 2k + 1$
<i>s</i> -plex	$o(G[S]) \ge  S  - s$	Degree	yes	$ S  \ge 2s - 1$
<i>s</i> -clique	$d_G(i,j) \leq s \forall i,j \in S$	Dist.	yes	s = 1
<i>s</i> -club	$d_{G[S]}(i,j) \leq s \ \forall \ i,j \in S$	Dist.	no	always
$\gamma$ -quasi-clique	$ ho(G[S]) \geq \gamma$	Density	no	$\left\lceil \gamma \binom{ S }{2} - \binom{ S -1}{2} \right\rceil \ge 1$
<i>s</i> -defective cl	$ E(G[S])  \ge { S  \choose 2} - s$	Density	yes	$ S  \ge s+2$
<i>k</i> -block	$\kappa(G[S]) \ge k$	Connect.	no	always
<i>s</i> -bundle	$\kappa(G[S]) \geq  S  - s$	Connect.	yes	$ S  \ge s+1$

*Note:*  $\delta(G)$  minimum degree,  $d_G(i, j)$  distance,  $\rho(G)$  edge density,  $\kappa(G)$  vertex connectivity

Denote by  $\Pi$  the graph property of being a specific type of relaxed clique.

# Clique Relaxations: Examples





i 1-defective clique



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## Clique Relaxations: Properties

#### Weak-Heredity

S with satisfies  $\Pi$  $\Rightarrow$  any  $S' \subset S$  satisfies  $\Pi$ .

Weak-Hereditary relaxed cliques: *s*-plex, *s*-clique, *s*-defective clique, *s*-bundle

Non-hereditary relaxed cliques: k-core, s-club,  $\gamma$ -quasi-clique, k-block



#### Connectivity

For all  $i, j \in S$  there exists a path between i and j in G[S].

Connected relaxed cliques: *s*-club, *k*-block

Non-connected relaxed cliques: k-core, s-plex, s-clique, s-bundle,  $\gamma$ -quasi-clique, s-defective clique



2-defective clique

Note:

- Non-connected communities may not be reasonable
  - ightarrow Connected relaxed cliques
- Connectivity is non-hereditary

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The optimization-related literature related to relaxed cliques is (as far as we know) exclusively on finding maximum/inclusion maximal relaxed cliques.

Type of relaxation	Exact Approach and Reference
<i>k</i> -core	polynom. solvable, see (Kosub, 2004)
<i>s</i> -plex	B&C: (Balasundaram <i>et al</i> ., 2011), B&B: (Trukhanov
	<i>et al.</i> , 2013; Gschwind <i>et al</i> ., 2015)
<i>s</i> -clique	clique in the <i>s</i> th power graph
<i>s</i> -club	B&C: (Almeida and Carvalho, 2012, 2013), B&B:
	(Bourjolly et al., 2002; Mahdavi Pajouh and Balasun-
	daram, 2012), MIP: (Bourjolly <i>et al.</i> , 2000; Veremyev
	and Boginski, 2012), SAT: (Wotzlaw, 2014)
$\gamma$ -quasi-clique	MIP: (Pattillo <i>et al.</i> , 2013b), B&B: (Pajouh <i>et al.</i> , 2014)
<i>s</i> -defective clique	B&C: (Sherali and Smith, 2006), B&B: (Trukhanov
	<i>et al.</i> , 2013; Gschwind <i>et al.</i> , 2015)
<i>k</i> -block	polynom. solvable, see (Kammer and Täubig, 2005)
<i>s</i> -bundle	B&B: (Gschwind <i>et al.</i> , 2015)

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#### Generic MIP-formulation:

- $x_i \in \{0,1\}$  indicates if vertex  $i \in V$  is in the relaxed clique S
- $y_e \in \{0,1\}$  indicates if G[S] contains edge  $e \in E$

$$\max \sum_{i \in V} x_i$$
(1)  
s.t.  $(x, y) = (x_i, y_{ij}) \in \mathscr{F}(G)$ (2)

*Note:*  $\mathscr{F}(G)$  is a polytope such that  $(x, y) \in \mathscr{F}(G)$  if and only if G[S] with  $S = \{i \in V : x : i = 1\}$  satisfies  $\Pi$ .

The problems we consider in the following are partitioning and covering a graph with a minimum number of relaxed cliques:

**Example:** Partitioning with 3-Clubs



Special case:

- 1-c|ub = (|S|-1)-core = $1-p|ex = \cdots = c|ique$ 
  - Clique Cover
  - Vertex Coloring on Complement Graph

The problems we consider in the following are partitioning and covering a graph with a minimum number of relaxed cliques:

**Partitioning**  $\neq$  **covering** for non-hereditary  $\Pi$ 

Covering Solution: Two 2-Clubs



Partitioning Solution: Three 2-Clubs

The problems we consider in the following are partitioning and covering a graph with a minimum number of relaxed cliques:

Generic compact formulation:

- Let *UB<sub>RC</sub>* be an upper bound for the problem
- Index set  $H = \{1, ..., UB_{RC}\}$  to refer to the individual relaxed cliques in the partitioning/covering
- Introduce indicator variables  $z^h \in \{0, 1\}$ ,  $h \in H$
- Duplicate  $x_i$  and  $y_e$  variables and constraints for each  $h \in H$

min 
$$\sum_{h \in H} z^{h}$$
  
s.t. 
$$\sum_{h \in H} x_{i}^{h} = (\geq) 1 \qquad i \in V$$
$$z^{h} \geq x_{i}^{h} \qquad i \in V, h \in H$$
$$(x_{i}^{h}, y_{ij}^{h}) \in \mathscr{F}(G) \quad h \in H$$

#### Interesting problem variants:

	General		With connectivity required	
Type of relaxation	Partitioning	Covering	Partitioning	Covering
<i>k</i> -core	×	×	×	×
<i>s</i> -plex	~	×	~	~
<i>s</i> -clique	×	×	~	~
<i>s</i> -club	~	~	×	×
$\gamma$ -quasi-clique	~	~	~	~
<i>s</i> -defective clique	~	×	~	~
<i>k</i> -block	×	×	×	×
<i>s</i> -bundle	~	×	~	~

Note:

- Some vertices may have a degree smaller than k
- Determination of k-connected components (Kammer and Täubig, 2005)
- X Clique cover in sth power graph
- X Partitioning = covering for hereditary Π
- × s-Club is always connected

**Master problem** derived from Dantzig-Wolfe decomposition of the generic compact formulation and subsequent aggregation:

- $\Omega$  the set of all *S* satisfying  $\Pi$
- Indicators  $a_{iS}$  for  $i \in V, S \in \Omega$  with  $a_{iS} = 1$  if  $i \in S$ , and 0 otherwise

$$\begin{array}{ll} \min & \sum_{S \in \Omega} \mathbbm{1}^\top \lambda_S \\ \text{s.t.} & \sum_{S \in \Omega} a_{iS} \lambda_S = 1 \quad (\text{or} \ge 1) \quad \text{for all } i \in V \qquad (\text{dual } \pi_i) \\ & \lambda \ge \mathbf{0} \quad (\in \mathbb{R}^{|\Omega|}) \end{array}$$

# Pricing Problem

**Reduced Costs (rdc)** of a relaxed clique S:

1

$$\tilde{c}_S = 1 - \sum_{i \in S} \pi_i$$

Pricing Problem:

$$-\tilde{c}_{S} = \max \sum_{i \in V} \pi_{i} x_{i}$$
  
s.t.  $(x_{i}, y_{ij}) \in \mathscr{F}(G)$ 

This is a maximum weight relaxed clique problem (MW-RC)

- Generalization of the maximum (cardinality) relaxed clique problem
- For most types of relaxed cliques this has not been studied in the literature so far
- MIP-solver (+ cutting plane algorithm) or combinatorial B&B
- Weights  $\pi_i \in \mathbb{R}$  can be negative in case of partitioning

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Branching schemes: (Pricing problem preserving)

#### • Generic Branching Rule (GBR)

Branching on infeasible components of the support graph

- Pros **1** Applicable to all relaxed cliques
  - **2** Basic idea: easy to understand
  - **3** Simple to implement (remove edges from given graph)
- Cons 1 Complete only for connected weak-hereditary Π
  2 Non-binary scheme
- Infeasible (s + 1)-path branching GBR tailored to s-club

#### Pros **1** Has never failed in our experiments

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**Open:** Complete preserving branching scheme for other Π

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**Example 1:** Partitioning with 2-plex (non-connected):



Non-integer part of the solution is disconnected in the original graph ⇒ All components of the support graph are 2-plex ⇒ GBR fails

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Non-integer part of the solution is disconnected in the original graph  $\Rightarrow$  All components of the support graph are 2-plex  $\Rightarrow$  GBR fails

#### **Example 2:** Partitioning with 2/3-quasi-clique (non-hereditary)



All connected components not fulfilling  $\Pi$  have a superset that satisfies  $\Pi$ .  $\Rightarrow$  GBR fails

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Instance:



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Branching schemes: (Pricing problem non-preserving)

#### Ryan and Foster (1981) branching

Branching on whether two nodes  $i, j \in V$  are in the same  $(x_i = x_j)$  or different  $(x_i + x_j \leq 1)$  relaxed cliques

- Pros **1** Complete
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  - **3** Effective for set partitioning in general
  - 4 Simple to handle in MIP-based pricing algorithms
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# Branching for Relaxed Clique Covering

Let  $g(T) = \sum_{S \in \Omega} |T \cap S| \lambda_S$  be the number of vertex contacts for subset  $T \subseteq V$  and  $g^{\lambda}(T)$  the value in the current solution.

#### Hierarchy of Branching Decisions:

- **1** Branch on vertex contacts for  $T \subseteq V$  with branches  $g(T) \leq \lfloor g^{\lambda}(T) \rfloor$  and  $g(T) \geq \lceil g^{\lambda}(T) \rceil$
- 2 Fix vertex contacts of  $P \subseteq V$  to its minimum (g(P) = |P|), alternative branch  $g(P) \ge |P| + 1$
- **3** Apply branching for partitioning in  $V_{=1}$  { $i \in V : g_i$  is fixed to 1}
- 4 Vertex duplication for nodes in  $V_{>1}$  { $i \in V : g_i$  is fixed to value > 1}
  - Replace node *i* by  $g_i^{\lambda}$  copies  $i_{(1)}, \ldots, i_{g^{\lambda}}$  of that node
  - Each of these node must be covered exactly once
  - No relaxed clique must contain two (or more) of these nodes
  - Separate constraints  $x_{i_{(s)}} + x_{i_{(t)}} \le 1$  for all pairs of copies  $s \ne t$

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Zachary's Karate Club (Zachary (1977), also: 10th DIMACS challenge)



'Real' solution (Zachary, 1977)



3-club partitioning

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3-club partitioning

College Football (Girvan and Newman (2002), 10th DIMACS challenge)



'Real' solution: 11 Conferences + 8 independent teams

College Football (Girvan and Newman (2002), 10th DIMACS challenge)



3-plex partitioning in 16 groups

**College Football** (no independents teams)



'Real' solution: 11 Conferences

**College Football** (no independents teams)



3-plex partitioning in 14 groups

#### Branch-and-Price insights:

- 1 Excellent lower bounds
- 2 Practical hardness increases with s (decreases with  $\gamma$ ) and the density of the graph and depends on the type of relaxed clique
- 3 Covering vs. partitioning
  - Covering slightly easier than partitioning for solving LP-relaxation of the master program
  - Covering much harder when it comes to branching
- 4 Branching
  - Ryan/Foster branching seems to be much more effective
  - Pricing problems get harder when using Ryan/Foster branching
- 5 Subproblem solution
  - Combinatorial B&Bs much faster than MIPs for solving the pricing problem
  - Ryan/Foster branching complicates the pricing problems for the combinatorial B&Bs

# Conclusions and Outlook

#### Conclusions:

- Introduced the relaxed clique covering/partitioning problem
- New approach for community detection
- Interesting components of branch-and-price
  - Branching
  - Solution of maximum weight relaxed clique pricing problem

Outlook:

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# Thank you for listening!

Any questions?!

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