

# Integrating Vehicle Routing, Vehicle Scheduling and Crew Scheduling

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*Operations Research*



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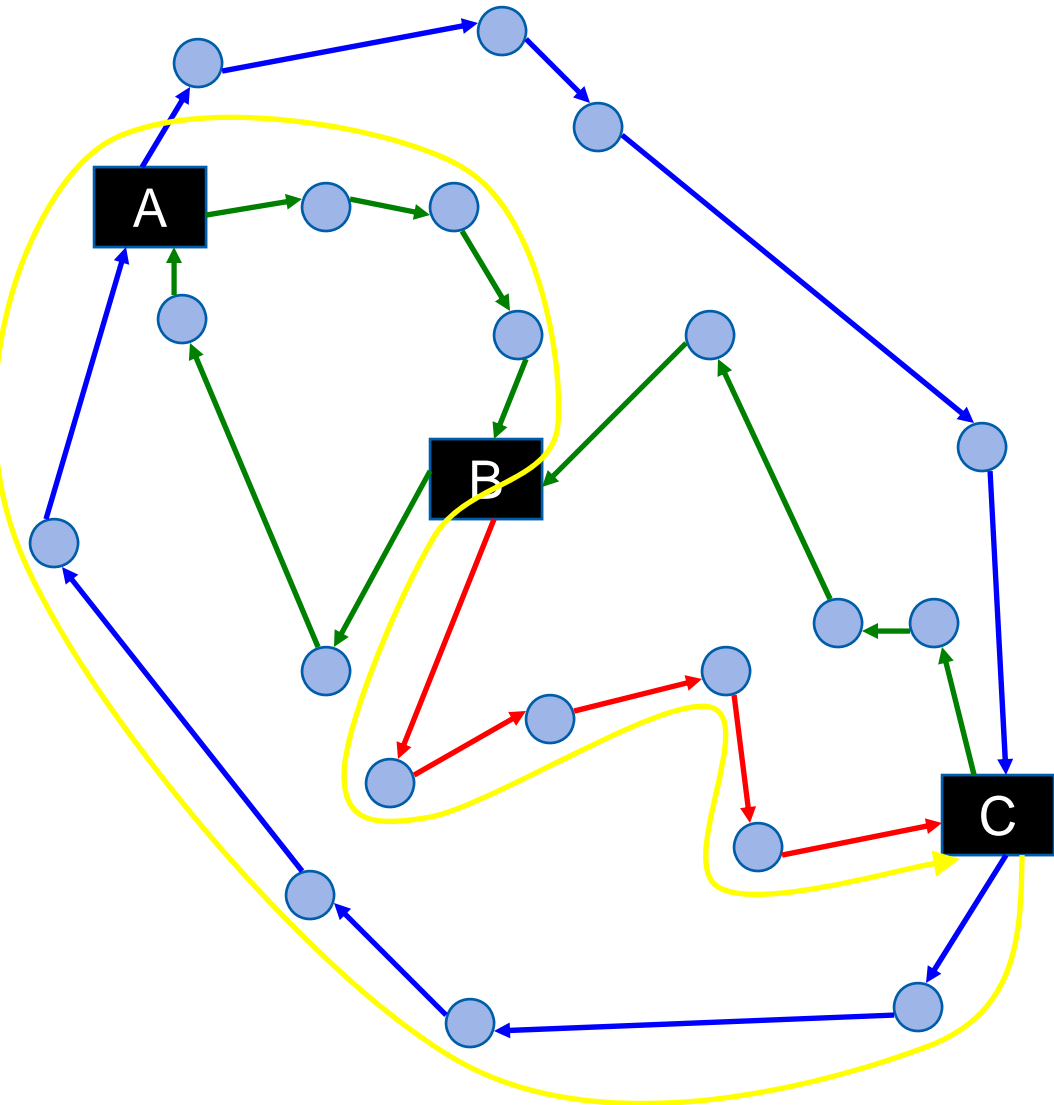
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5. Features of the simultaneous vehicle and crew scheduling problem within a shipment delivery context
6. Integrating vehicle routing with simultaneous vehicle and crew scheduling
7. Generating solutions
8. Results and questions



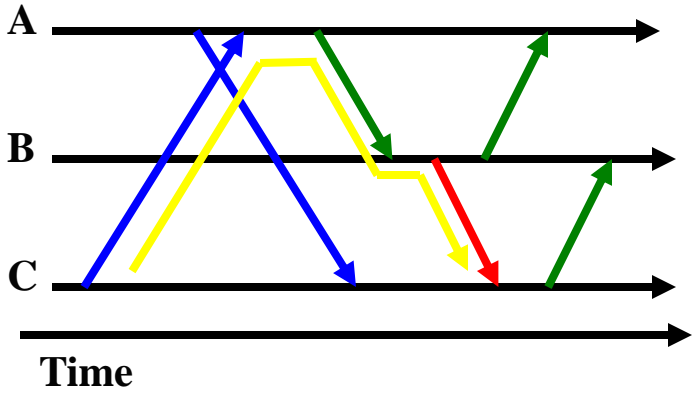
# Problem Description

- Problems involving a Vehicle Routing and a Vehicle and Crew Scheduling component
- e.g.
  - Delivering mail/parcels in metropolitan areas
  - Delivering general merchandise from distribution centres to retail outlets
  - Transporting cargo and passengers by aircraft
  - 3PLs

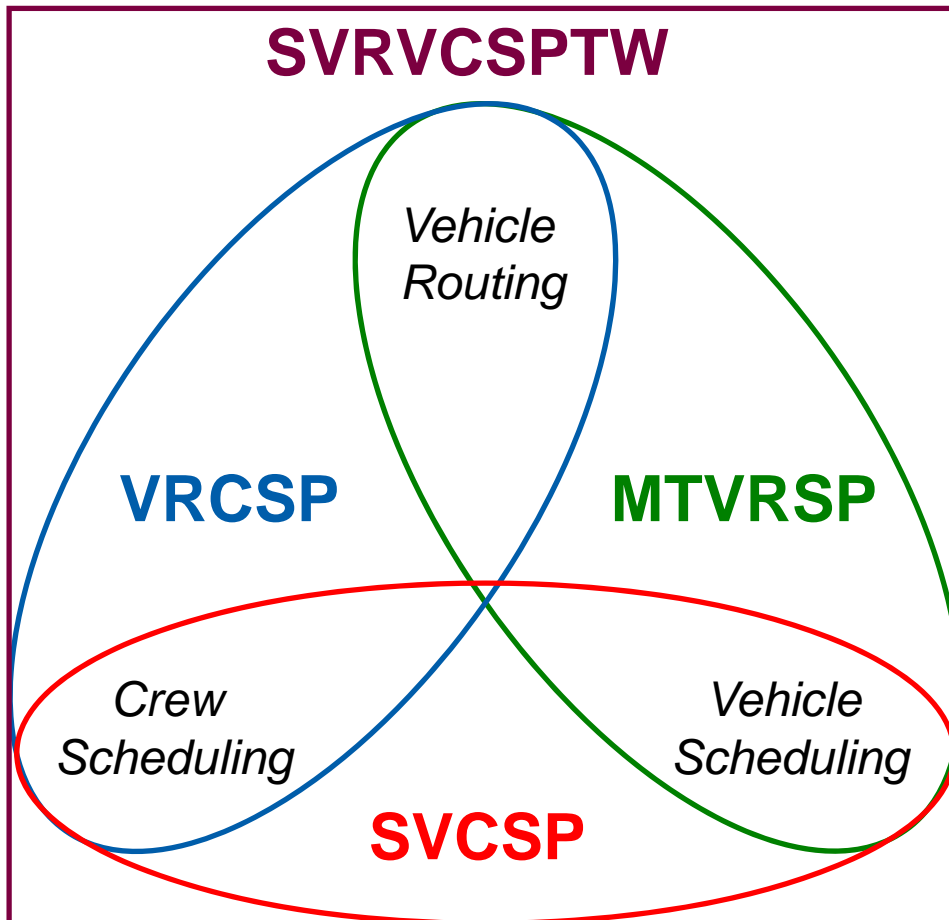
# An example: Vehicle Routing, Vehicle Scheduling and Crew Scheduling



- X Depots
- Customers: Pick Up and Deliver
- Vehicle Types
- Vehicle Types
- Vehicle Types
- Driver Shift



# Similar Research



## VRCSP

- Savelsbergh and Sol [1998]
- Xu et al. [2003]

## MTVRSP

- Fleischman [1990] (Sav. Heur.)
- Taillard [2003] (Tabu S)
- Zhao [2003] (Tabu S)
- Hollis et al. [2005]

## SVCSP

- Haase et al. [2001]
- Freling et al. [2003]
- Huisman et al. [2003]
- Hollis et al. [2005]
- **TW** Hollis and Forbes [revision]

## SVRVCSP

- Brandao and Mercer [1997,8] (*Tabu S*)\*
- Hollis [2005]
- Hollis et al [working paper]

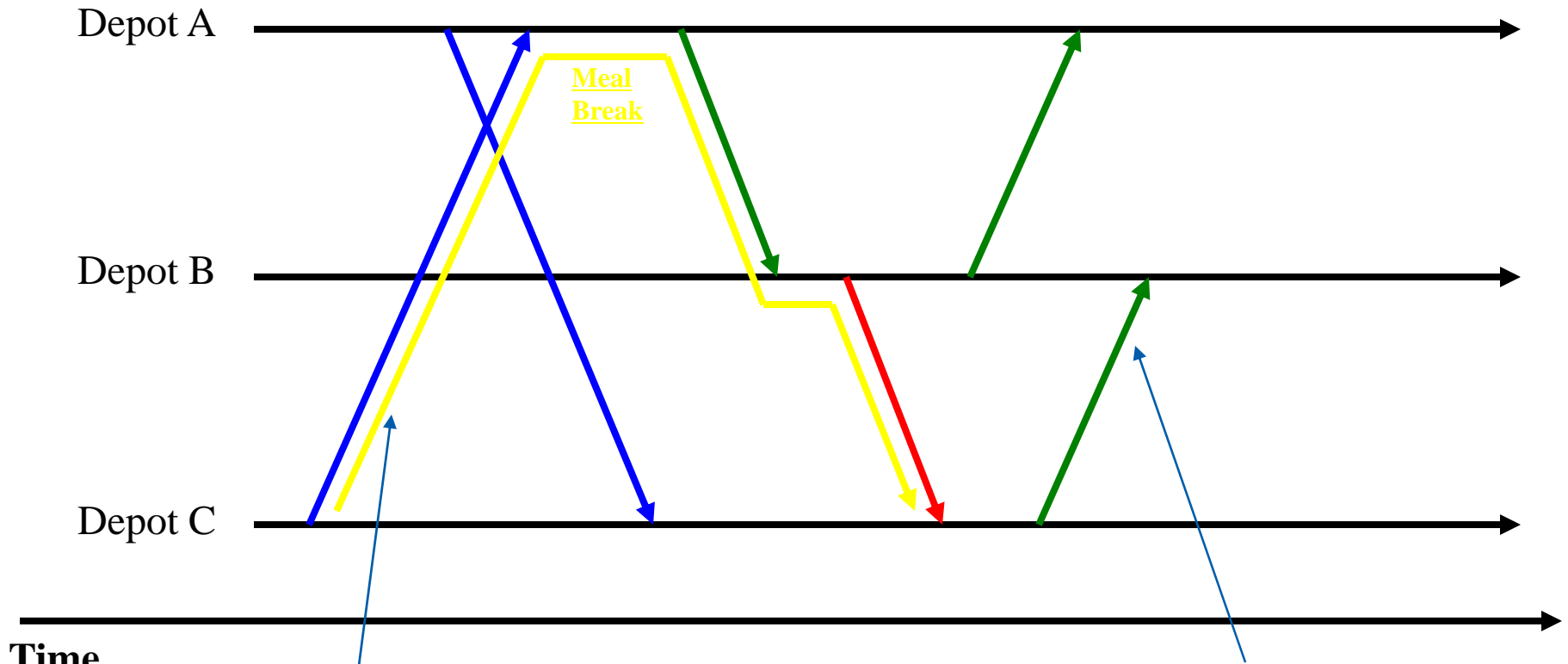
## Integrated Airline Planning

- Klabjan et al. [2002]
- Klabjan and Sandhu [2006]
- Cordeau [2001]

# Devil is in the detail

- Vehicle Routing Problem is the *General Pick Up and Delivery Problem and Time Windows*
- Multi-depot, many vehicle types, many driver types
- **Drivers may change vehicles in a shift**
  - Operational compatibility restrictions, vehicle type – (location/product)
  - Heterogeneous vehicle fleet
- Driver breaks (empty/full, here there everywhere!)
- Transshipping / Consolidation
- Multiple pick up and delivery windows
- Large numbers of orders

# The Advantages of Simultaneous Vehicle and Crew Scheduling



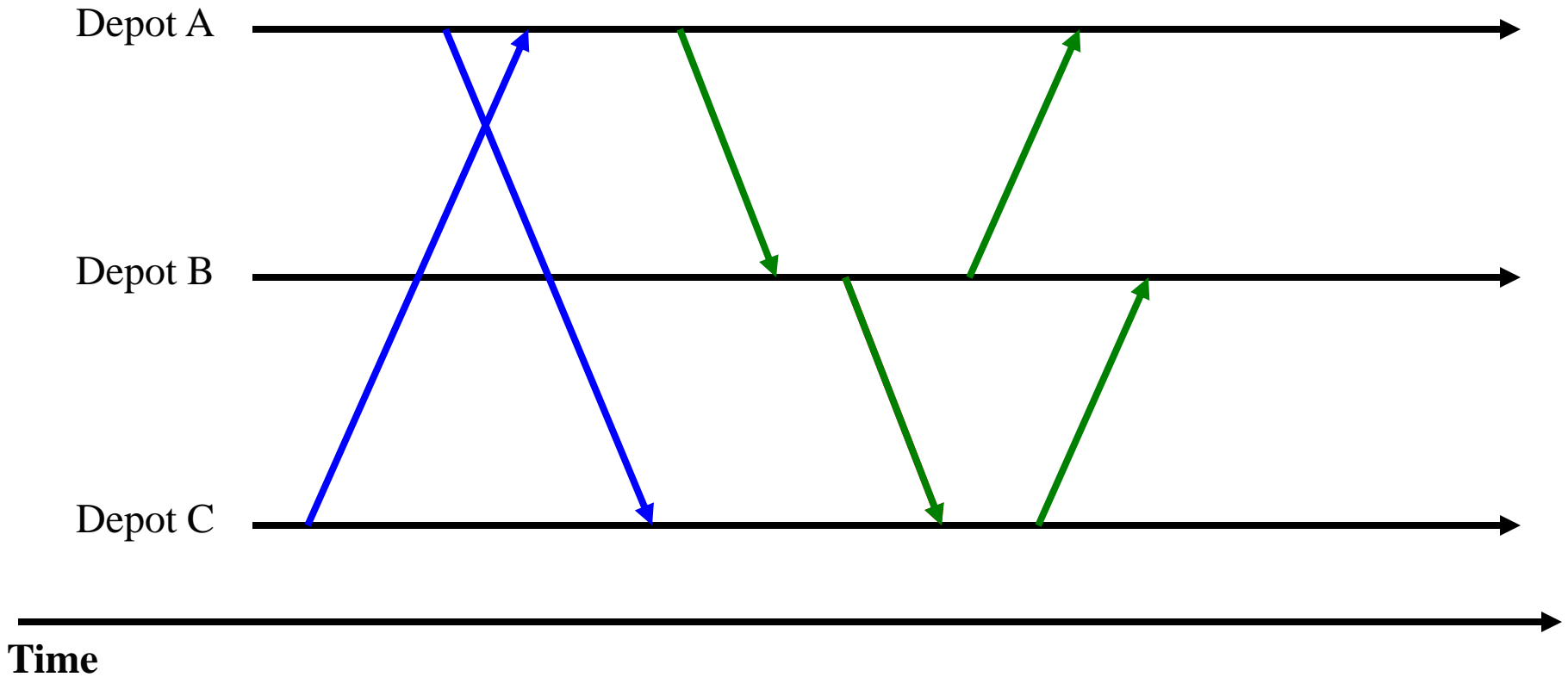
A legal driver shift covering 3 tasks using 3 different vehicle types

Best possible solution uses 5 vehicles, 3 drivers **minimum**

Tasks [start/end time, start/end location]  
- Routes that have to be covered by vehicles and drivers

→ → → Different vehicles types assigned to cover tasks

# The Advantages of Simultaneous Vehicle and Crew Scheduling

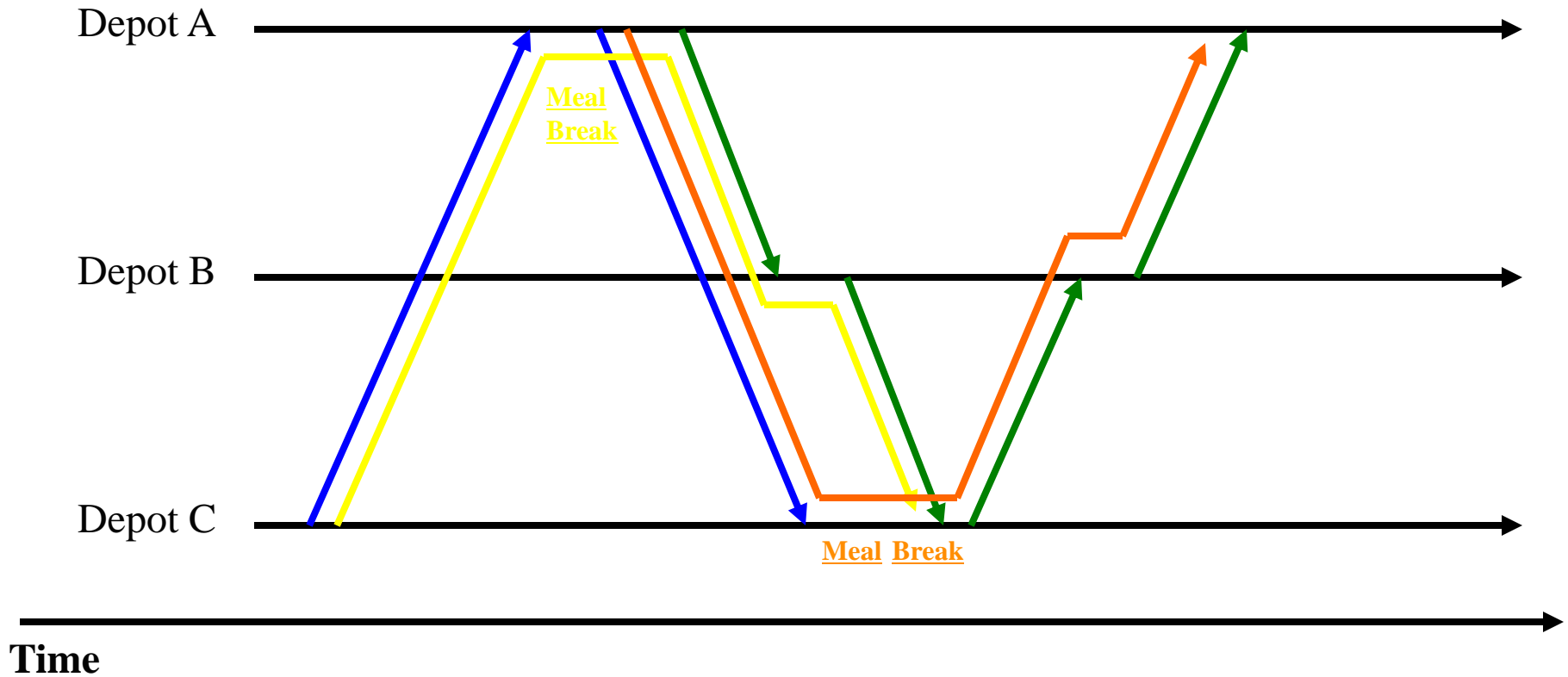


**Scheduling Vehicles and Drivers Together** you can exploit the properties of the transport network to find a better combined solution...

Slidability – Tasks may be able to be retimed and still meet delivery times

Vehicle Substitution – A larger vehicle than strictly necessary may be able to cover certain tasks

# The Advantages of Simultaneous Vehicle and Crew Scheduling



Exploiting slidability and vehicle substitution and allowing drivers to change vehicles (only once in a shift) at a depot different from their own depot...

**2 Driver, 2 Vehicle Solution** – shifts are constructed in such a way that all vehicles return to base even though drivers change vehicles at intermediate depots



# Integrating Vehicle Routing with Simultaneous Vehicle and Crew Scheduling

## Drivers

- Expensive!
- 7.5 hr max before break
- 4 hr max after break
- Must break at depot

## Vehicle Types

- $V_1$  : Cap = 2, \$100/hr
- $V_2$  : Cap = 4, \$110/hr

## Shipments

- $S_1$  : D – A, Vol = 1
- $S_2$  : D – B, Vol = 1
- $S_3$  : D – C, Vol = 3

## Sequential Approach

$R_1 = V_1 : \text{Pi}(S_1) \text{Dr}(S_1)$ , 6hrs, \$600

$R_2 = V_2 : \text{Pi}(S_2) \text{Pi}(S_3) \text{Dr}(S_2) \text{Dr}(S_3)$ , 5hrs, \$550

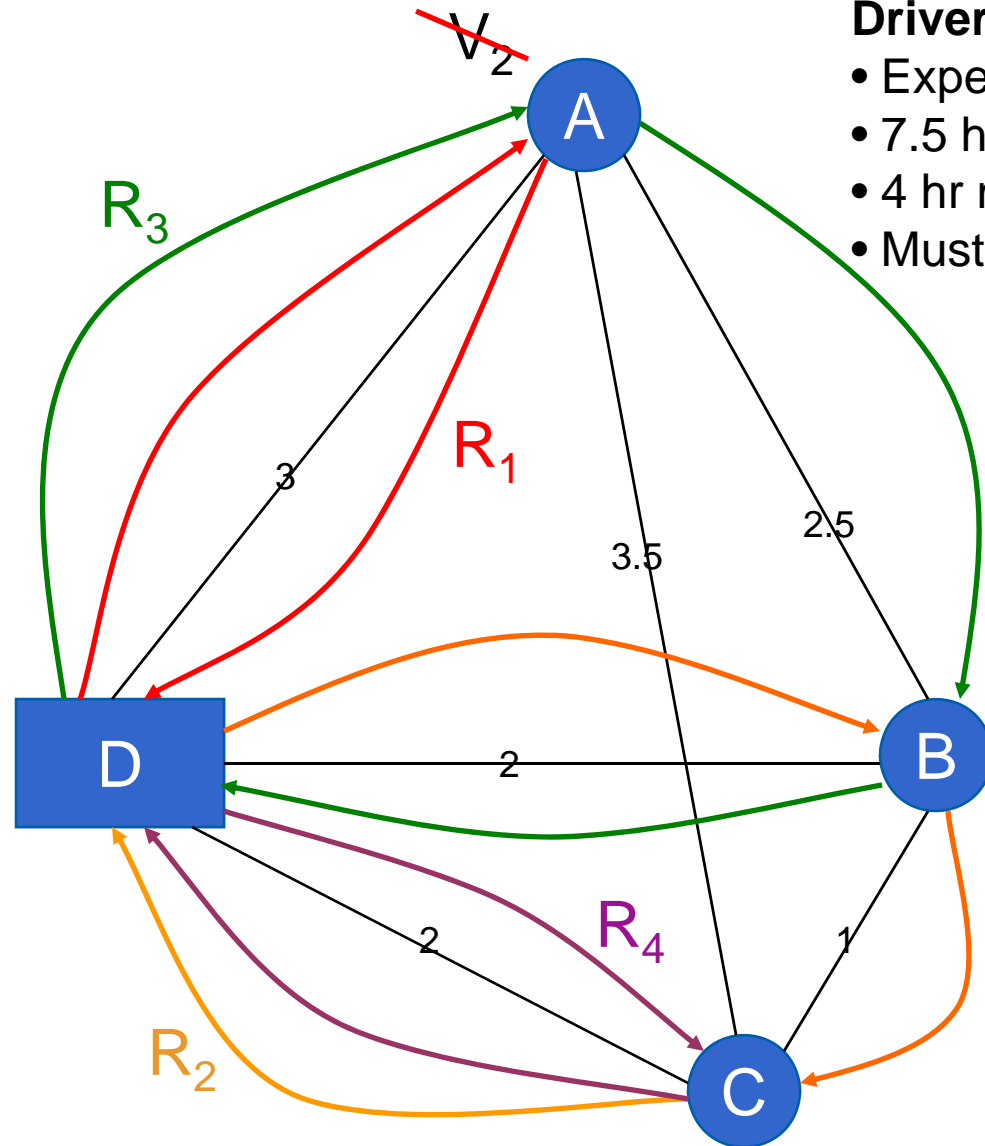
Cost =  $\text{Shift}_1(R_1)$ ,  $\text{Shift}_2(R_2)$ ,  $V_1, V_2$ , \$1150

## Integrated Approach

$R_3 = V_1 : \text{Pi}(S_1) \text{Pi}(S_2) \text{Dr}(S_1) \text{Dr}(S_2)$ , 7.5hrs, \$750

$R_4 = V_2 : \text{Pi}(S_3) \text{Dr}(S_3)$ , 4hrs \$440

Cost =  $\text{Shift}_3(R_3, R_4)$ ,  $V_1, V_2$  \$1190



$$\text{Min } \sum_{i \in I} h_i y_i + \sum_{j \in J} f_j n_j + \sum_{m \in M} g_m q_m$$

$$\sum_{i \in I_s^{\text{shp}}} y_i \geq 1 \quad \forall s \in S$$

$$\sum_{i \in I_j^{\text{ctd}}} y_i = n_j \quad \forall j \in J$$

$$n_j \leq JMAX_j \quad \forall j \in J$$

$$\sum_{j \in J_p} n_j \leq PMAX_p \quad \forall p \in P$$

$$N_{mlt}^- + \sum_{i \in I_{mlt}^{\text{fr}}} y_i - \sum_{i \in I_{mlt}^{\text{bp}}} y_i = N_{mlt} \quad \forall m \in M, l \in L, t \in T$$

$$\sum_{l \in L} N_{mlt_c} + \sum_{i \in I_{mt_c}^{\text{o}}} y_i = q_m \quad \forall m \in M$$

$$q_m \leq MMAX_m \quad \forall m \in M$$

$$\sum_{m \in M_v} q_m \leq VMAX_v \quad \forall v \in V$$

$$N_{mlt} \geq 0 \quad \forall m \in M, l \in L, t \in T$$

$$y_i \in \{0, 1\} \quad \forall i \in I$$

Objective

Set Covering

No. Shifts per Type-Depot :

Max Shifts per Type-Depot

Max Shifts per Type

Circulation for Vehicles using Shift Variables

Slice Circulation to Count Vehicles

Max Vehicles per Type-Depot

Max Vehicles per Type

Non-Negativity

Binary

Sets

$T$  Time

$L$  Locations

$V$  Vehicle Types

$M$  Vehicle Type-Depot

$P$  Shift Types

$J$  Shift Type-Depot

$I$  Shifts

$S$  Shipments

Variables

$y_i$  Shift

$n_j$  Shifts per Type-Depot

$q_m$  Vehicles per Type-Depot

$N_{mlt}$  Unused Vehicles

Costs

$g_m$  Vehicle Type-Depot Fixed

$h_i$  Vehicle and Crew Cost

$f_j$  Shift Type-Depot Fixed

# Questions ?

Existing Manual Planning Process

~12-20%

Solve the Vehicle Routing Problem

Solve the Simultaneous Vehicle and Crew Scheduling Problem

Integrated Vehicle Routing and Vehicle and Crew Scheduling

~1-4%

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